

Supercomputing on Stampede: Introduction

Using the Stampede-2 supercomputer

- **General machine information**
 - You should have already set up your XSEDE account.
 - Do web search for “stampede2 user guide”, which should take you here: <https://portal.tacc.utexas.edu/user-guides/stampede2>
 - TACC is the Texas Advanced Computing Center at Univ. Texas-Austin.
- **Connecting**
 - from a browser, via XSEDE: login to XSEDE, click on your name (top right), then under *My Xsede*, choose *Accounts*, then select *Login* link.
 - from a Linux PC, a Mac running [Terminal](#) or [Iterm2](#), or PC/[Cygwin](#):
`ssh -Y yourlogin@stampede2.tacc.utexas.edu`
 - from a windows PC:
use [XShell](#) (recommended), [Putty](#) or other [secure-shell software](#).
 - for *much more* information, see the class [Stampede access](#) page.
- **Setting up your Stampede class account**
 - My home directory on Stampede is: `~tg457444`
 - My ATMS 502/CSE 566 directory is: `~tg457444/502`
 - **Login shell:** To find out what your command interpreter ([shell](#)) is on Stampede, type “[ps](#)” to list running processes. If the response includes *cs*h or *ts*h, then your login shell is [c-shell](#). Otherwise, your shell is [bash](#).
 - If your shell is c-shell:
 - **To Append** my *login-settings.txt* file to your *.cshrc* file with:
`cat ~tg457444/502/login-settings.txt >> ~/.cshrc`
 - **To Replace** your *.cshrc* file with mine, if your account is **new**:
`cp ~tg457444/502/cshrc-copy ~/.cshrc`
 - If your login shell is bash:
 - **To Append** my *login-settings.txt* file to your *.cshrc* file with:
`cat ~tg457444/502/bash-settings.txt >> ~/.bashrc`
 - **Now logout** (typing “exit” is a fast way) and log back in.
 - You will never need to type the above settings again.
 - **Did it work?**
 - The following command should *then* work without errors:
`which ncargf90` (if you get *command not found*, see me).

- **Compiling**
 - If you are most familiar with MATLAB, you are used to using an [*interpreter rather than a compiler*](#). A *compiler* converts your entire code into a running program; compiled programs run more quickly.
 - Our Fortran compiler is called “ncargf90”; C compiler is called “ncargcc”
 - These are really the Intel Fortran (ifort) and C (icc), with parts of the [*NCAR Graphics Package*](#) added on.
- **To compile your program**
 - `ncargf90 your_program.f90 -o programname` (*Fortran90*)
 - `ncargcc your_program.c -o programname` (*C*)
- **To debug your program**
 - Compile instead with:
 - `ncargf90 -g -check all -traceback program.f90 -o programname` (*Fortran*)
 - `ncargcc -g -debug extended program.c -o programname` (*C*)
 - More extensive checks:
 - `ncargf90 -g -traceback -check all -ftrapuv -zero program.f90 -o program`
 - `ncargcc -g -debug extended -traceback -check=uninit -Wuninitialized -Wcheck program.c -o programname`
 - For Fortran, these options check for array subscript (bounds) errors, and will stop with an error message listing the line where the error occurred. "ftrapuv" stops if you use a variable whose value was not previously set.
 - Intel C does not have a similar subscript check option.
 - Stampede has the gnu debugger (`gdb`) and Intel debugger (`idb`) available. Often, the most useful debugging tool is *still*: many print statements. More on Intel compiler debugging options is [available here](#).
- **To use the NCAR Graphics package**
 - Programs run using the NCAR Graphics package produce a graphics file known as *metacode*. This file is, by default, named *gmeta*. It can be viewed on a PC, if you have X-windows running, by typing "`idt gmeta`" or "`ctrans -d X11 gmeta`"
 - I have set up several scripts that help you convert your output metacode (gmeta) file to CGM, GIF, or Postscript. To run them, try:
 - `~tg457444/502/Tools/metagif`
 - `~tg457444/502/Tools/metacgm`
 - `~tg457444/502/Tools/metaps`
- **To lock your account main directory** so it is not viewable by others, type:
 - `chmod go-rwx ~` (*don't forget the tilde at the end*)